

February 11, 1994 LB 1106A, 1106

SENATOR HALL: Senator Beutler, to open on the bill.

SENATOR BEUTLER: Senator Hall, members of the Legislature, this bill has to do with appeals from county courts when they're acting as juvenile courts. Right now, under our law, if we have separate juvenile courts, as we do in Lancaster and Douglas County, the appeal is directly from the juvenile court to the Court of Appeals. But we didn't make that change when we got a Court of Appeals with regard to those cases that are handled in county court, when they're acting as a juvenile court. So what this does is put juvenile appeals on the same basis for everybody and makes the appeal go from the county court directly to the Court of Appeals. And it was supported by the Court of Appeals and was not controversial at least during the committee hearing. So puts all juvenile court appeals, all juvenile appeals under the same system. Thank you.

SENATOR HALL: Thank you, Senator Beutler. Is there any discussion on the motion to advance to E & R Initial? Seeing none, Senator Beutler waives closing. The question is, shall LB 1106 be advanced to E & R Initial? All those in favor vote aye, opposed nay. Have you all voted? Record, Mr. Clerk.

CLERK: 25 ayes, 0 nays, Mr. President, on the advancement of 1106.

SENATOR HALL: LB 1106 is advanced to E & R Initial. The accompanying A bill, Mr. Clerk.

CLERK: LB 1106A, by Senator Beutler. (Read title.)

SENATOR HALL: Senator Beutler, to open on the A bill.

SENATOR BEUTLER: Senator Hall, members of the Legislature, the A bill just funds this particular change. The court felt that they needed a little additional assistance to do this, so the A bill is in the amount of about \$41,000. There is a corresponding lightening of the burden on district courts, but that's spread out so thin among a number of courts that the savings will be there, but they will appear over time. Thank you.

SENATOR HALL: Thank you, Senator Beutler. Is there any discussion on the motion to advance to E & R LB 1106A? Seeing